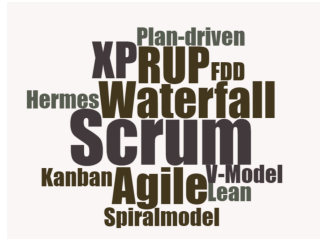


Questionnaire

1 Titelseite

Welcome to the Agile Study 2018 (TEST)



Thank you for participating in this independent international study about software development. The study is a state of the art exploration of contemporary practices in software engineering within industry, conducted by the independent research organisations Swiss Agile Research Network (CH), Agile Research Network (UK) and the Victoria University of Wellington (NZ).

To get a complete overview, the study is aimed at companies and individuals in the software development domain who engage in any kind of software development (agile, plan-driven, or any other). By participating in the survey, you will contribute to the creation of a detailed view of the state of software development in participating countries (CH, UK, NZ), the benefits and limitations of specific practices, and a better understanding of how software projects are conducted in practice.

The survey comprises 9 sections. Answer all questions as honestly as possible to help us get a good understanding of contemporary issues within industry. The survey is anonymous and no personal data is required. Only members of the research group will have access to the survey data. Aggregated results will be shared with the wider industry and used to write research papers of interest to software engineering practices.

It takes approximately **15 minutes** to fill out the survey (you can stop the survey at any time and return to it later).

Please start the survey by **pressing the "Continue" button**.

Continue

The study is conducted in cooperation by:



and supported by:



2 1 Standards and Methods (1.1)

1 Methodology

1.1 Is your organisation currently practicing plan-driven or agile software development?

All Agile Mostly Agile Both Agile and plan-driven Mostly plan-driven All Plan-driven

Select

3 1.3/1.4

1.2 Which methodology does your organisation most closely follow?

Scrum

- eXtreme Programming (XP)
- Scrum / eXtreme Programming (XP)
- Kanban
- Lean
- RUP (Rational Unified Process)
- Open Unified Process (Eclipse)
- V-Model
- HERMES
- Bimodal IT (Gartner)
- Don't know

Other:

1.3 How satisfied are YOU with your current methodology?

- Unsatisfied
- Somewhat satisfied
- Satisfied
- Very satisfied

4.1 2 Agile Experience of Company

2 Agile Experience of the Organisation

2.1 How many years has your organisation been practicing agile software development?

Enter full number of years (use numeric input)

2.2 How experienced do you rate your organisation in agile software development?

- No experience
- Slightly experienced
- Moderately experienced
- Very experienced

4.2 2 Your Agile Experience

2 Your Agile Experience

2.3 How many years have YOU personally been practicing agile software development?

Enter full number of years (use numeric input)

2.4 How experienced are YOU personally in agile software development?

- No experience
- Slightly experienced
- Moderately experienced
- Very experienced

5 3 Software Development Practices

3 Software Development Practices

3.1 How often do you apply the following technical practices in your current projects?

	Never	Rarely	Sometimes	Often	Always	Don't know
Unit testing	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Coding standards	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Automated builds	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Refactoring	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Continuous integration	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Software Craftsmanship	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
DevOps	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Clean Code	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Behaviour Driven Development (BDD)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Acceptance Test Driven Development (ATDD)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Test Driven Development (TDD)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Automated acceptance testing	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Continuous delivery	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

6 3.2

3.2 How often do you apply the following collaboration practices in your current projects?

Never Rarely Sometimes Often Always Don't know

Dedicated product owner	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
On-site customer	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Daily standup	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Retrospective	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Open work area	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Team-based estimation	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Collective code ownership	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Pair programming	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Single team (integrated development and testing)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Self-organizing team	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

7 3.3 Planning

3.3 How often do you apply the following planning practices in your current projects?

	Never	Rarely	Sometimes	Often	Always	Don't know
Release planning	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Iteration/Sprint planning	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
User stories	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Taskboard	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Burndown charts	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Story mapping	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Prioritised backlogs	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Short Iterations/Sprints	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

8.1 4.1 Quality Measures

4 Agile Practices Details

Please answer the following questions with respect to your current projects.

Coding Standards / Quality Assurance

4.1 How often do you apply the following code quality measures in your projects?

	Never	Rarely	Sometimes	Often	Always	Don't know
Test coverage measurements	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Automated style checker	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Reviews / Code inspection	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Pair programming	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Metric tools	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Other: <input type="text"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

8.2 4.2 Team Setup

Development Team Setup

4.2 Which roles do you usually have in your agile teams?

	Never	Rarely	Sometimes	Often	Always	Don't know
Developer	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Tester	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
User	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Product Owner / Customer	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
UX Designer	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Software Architect	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Scrum Master / Agile Coach	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Other: <input type="text"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

9.1 5.1

Barriers and Difficulties

5.1 How much do the following aspects prevent from further adoption of agility in your organisation?

	Not at all	Little	Strong	Very strong	Don't know
Difficulty to change organisational culture	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
General organisational resistance to change	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Lack of personnel with necessary agile experience	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Lack of management support	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

Project complexity or size	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Business / user / customer unavailability	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Concerns about the ability to scale agile	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Perceived time and cost to make transition	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Concerns about loss of management control	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Regularity compliance requirements	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Other: <input type="text"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

9.2 5.2 Business Influence

Business Influence

5.2 How has agile software development influenced the following aspects of your projects?

	Much worse	Worse	Unchanged	Improved	Significantly improved	Don't know
Time to market	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Ability to manage changing priorities	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Alignment between IT & business objectives	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Project visibility	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Handling of project risk	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Development process	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Management of distributed teams	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Requirements management	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Delivery predictability	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Business value delivery	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

9.3 5.3 Team Influence

Team Influence

5.3 How has agile software development influenced the following aspects of your projects?

	Much worse	Worse	Unchanged	Improved	Significantly improved	Don't know
Team productivity	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
People development	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Effectiveness of meetings	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Impediment management	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Engagement of customer / product owner	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Team morale / motivation	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

Personal Influence

	Much worse	Worse	Unchanged	Improved	Significantly improved	Don't know
Stress at work	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Working overtime	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

9.4 5.4 Software Influence

Software Quality Influence

5.4 How has agile software development influenced the following aspects of your projects?

	Much worse	Worse	Unchanged	Improved	Significantly improved	Don't know
Product / software innovation	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Software quality	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Software maintainability	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Engineering discipline	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Software architecture	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Defect rate	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

9.5 Business Value

5.5 How do you identify the business value that will result from your agile software projects?

	Not at all	Sometimes	Usually	Always
Prioritise requirements with business or customer stakeholders	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Prioritise requirements based on the project's business case	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

Assign benefit or value points to requirements	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Identify financial return-on-investment for features	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Identify improvement criteria to features	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Another method (please describe below)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
<input style="width: 350px; height: 20px;" type="text"/>				

9.6 Sustainability

Beyond Agile

6.1 From your point of view, which of the following characterise an organisation that has moved beyond agile adoption to one that sustains agile continuously?

	Completely disagree	Disagree	Agree	Completely agree
Extending agile to the whole organisation	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Addressing the organisations' mindset	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Adopting agile principles	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Promoting learning	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Promoting self-sufficiency	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Focusing on the user/customer	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Focusing on value	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Maintaining a sustainable pace	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Focusing on business	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Other	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
<input style="width: 350px; height: 20px;" type="text"/>				

9.7 Standard page

6.2 Does your organisation use agile approaches for non-software projects?

- Yes
- No

10.1 Implementation of Agile

6.3 How are agile approaches introduced to non-software projects in your organisation?

- Introduced top-down only (top = management; down = employees)
- Mostly introduced top-down
- Introduced top-down and bottom-up
- Mostly introduced from bottom-up
- Introduced from bottom-up only

11 7 Leadership

7 Leadership

Line manager's leadership

7.1 To what extent do you agree with the following statements?

My direct supervisor / line manager ...

	Strongly disagree	Disagree	Undecided	Agree	Strongly agree
instills pride in me.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
makes clear expectation.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
encourages me to perform.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
tells us standards to carry out work.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
will take action before problems are chronic.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
spends time teaching and coaching.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
works out agreements with me.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
listens to my concerns.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
encourages me to rethink never-questioned ideas.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
monitors my performance and keeps track of mistakes.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

11.1 7.2 Shared Leadership

Shared leadership

7.2 To what extent do you agree with the following statements?

	Strongly disagree	Disagree	Undecided	Agree	Strongly agree
Working in my team instills me with pride.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
In my team, expectations are made clear.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
My team encourages me to perform.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
In my team, we set standards to carry out work.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
My team members will take action before problems are chronic.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
In my team, we spend time teaching and coaching.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
My team works out agreements with each other.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
In my team, we listen to each other's concerns.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
My team encourages me to rethink never-questioned ideas.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
My team members monitor each other's performance and keep track of mistakes.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

12.1 Leadership change**Leadership changes**

In your view, in what way has leadership changed in your organization since you have been working with agile methods?

Enter all issues

13 8**8 Organisation Information****8.1 Organisation**

This information is optional, and will stay strictly confidential.

Name of the Organisation:

Address:

Zip Code:

City:

8.2 Which Sector is your organisation primarily in:

- Manufacturing
- Finance / Insurance
- Public Service
- E-Commerce
- Retail
- Tele-Communication
- IT Services / IT Consulting
- Medical and Health Care
- Education
- Transportation and Shipping
- Energy and Water Supply
- Building / Construction
- Software Industry / Development
- Chemistry / Life Sciences
- Academia / Research
- Other:

8.3 Number of employees of the organisation in your country:

8.4 Number of employees in software development in your organisation:

8.5 When was your organisation founded?

(Year)

14 9**9 Personal Information / Role****9.1 Highest level of education**

- Apprenticeship
- Bachelor Degree / FH / HTL
- Master Degree / UNI / ETH
- PhD / Dr.
- Other:

9.2 How many years of IT related work experience do you have?

Enter the full number of years

9.3 Current position in your organisation:

- Project Manager
- Development Manager
- CTO
- CEO
- CIO
- Team Leader
- Software Developer
- Senior Software Developer
- Designer / Architect
- QA Tester
- Product Manager
- UX Expert
- Researcher
- Other:

9.4 Age

(years)

9.5 Gender

- Male Female Prefer not to say

15 10**Would you like to receive a copy of the study report summary?**

(If yes, please provide your email)

- Yes No

Research

We are looking for additional partners in our research projects about agile software development. Would you be interested in participating?
(If yes, please provide your email)

- Yes No

This information will stay strictly confidential.

Surname:

Firstname:

Email:

16 Danke

Please click "Continue" to finish the survey.

17 Endseite**Thank you very much for your participation!**

After 7 seconds, you will be automatically forwarded to the www.swissagilestudy.ch homepage.
Otherwise press the "Close window" button.